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THE MAGAZINE OF SPACE BATTLESHIP YAMATO



BE FOREVER YAMATO

Trial by Fire



Based on **Space Battleship Yamato** created by Yoshinobu Nishizaki and Leiji Matsumoto

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Leslie Winston-Burr Manager of Operations

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FROM THE CAPTAIN'S DESK

Welcome back to the next installment in our adaptation of BE FOREVER YAMATO. In this issue we continue our tradition of giving you something extra--specifically, more new scenes and subplots that weave in and out of the tapestry that forms this magnificent story. (Special note of interest: the very scene that opens this issue was written and designed for the feature film, but was cut from the production before it could be animated!)

Our story so far:

Determined to avenge themselves on Earth for *Yamato's* interference in the capture of planet Iscandar (See THE NEW VOYAGE), the sinister Dark Nebula Empire has finally launched its counterattack! Using a gigantic deep space projectile as its vanguard, a Dark Nebulan occupation force lead by Commander Kazan has defeated both the Earth automated space fleet and ground troops protecting Megalopolis City.

Narrowly evading capture, Nova carries General Singleton's last order to Derek Wildstar and the Star Force: they are to leave Earth any way they can, and reach the *Yamato* on asteroid Icarus in order to strike back at the invaders. Battling their way into the underground hangar of a hidden escape shuttle, they prepare to launch...but the outer doors have to be opened by remote control!

Nova braves a gauntlet of enemy troops and clears the way for the others—but she is hit by laser fire and falls tragically short of the ship at the crucial moment! Homer pulls a desperate Wildstar into the vessel as it lifts off, leaving Nova behind to face life or death alone!

We're sure you'll want to leap right into this issue and see what happens next...but if you'd first like to skip ahead to this issue's COSMO NOTES for a couple of exciting announcements, you're certainly entitled!

And without further ado, STAR BLAZERS #11!

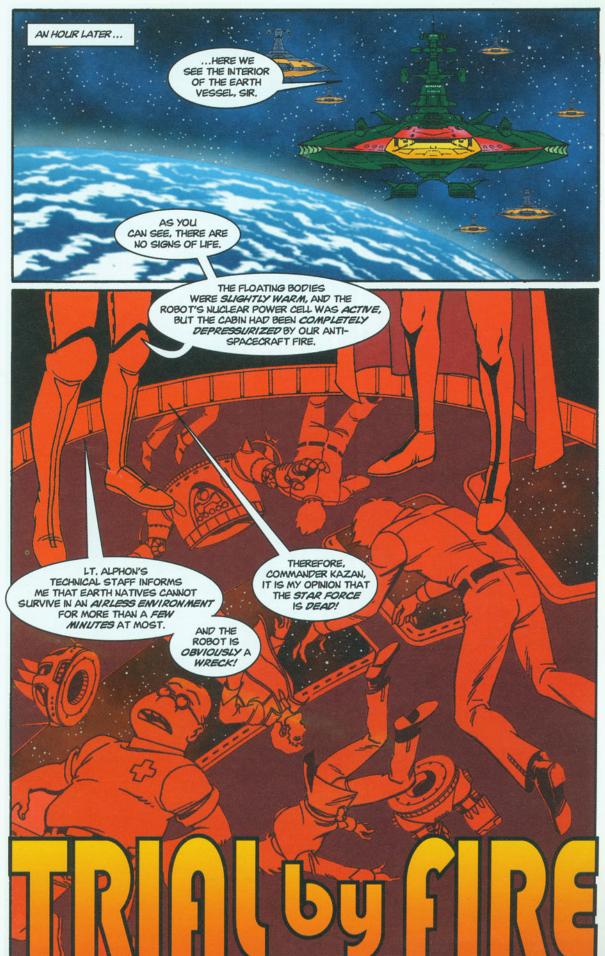
Best wishes, Barry Winston Publisher

STAR BLAZERS AROUND THE WORLD:

Shortly before press time, we finalized an arrangement for *Star Blazers* to be broadcast for the first time in the Middle East! The *Journey to Iscandar* is now being translated into Arabic, and will soon grace televisions in such countries as Syria, Lebanon, Iran and Iraq! If any of us wanted more proof of the program's universal appeal, we need look no farther!

























THE ORIGINAL PLAN
WAS TO LOAD A SHIP WITH
ENOUGH EQUIPMENT AND PERSONNEL
TO FOUND A NEW HUMAN SOCIETY
ON ANOTHER PLANET, IN CASE
THE GAMILONS WIPED
OUT EARTH.

SINCE WE DIDN'T
HAVE WAVE-MOTION
TECHNOLOGY THEN, A WAY
HAD TO BE FOUND TO KEEP THE
COLONISTS ALIVE DURING THE
CENTURIES-LONG JOURNEY,
WE COOKED UP LETHE-X
TO DO JUST THAT!



I GET IT NOW!
THAT STUPF YOU SHOT
US WITH SLOWED DOWN OUR
METABOLISMS TO A WEAR-DEATH
STATE! NO WONDER WE DIDN'T
SHOW UP ON THE INVADERS'
BIO-SCANNERS!





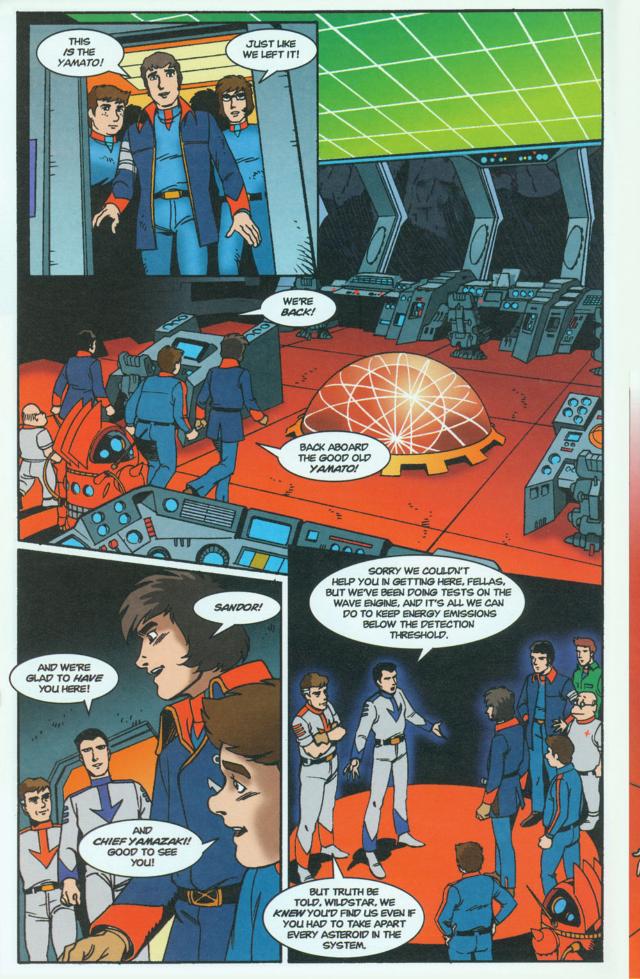
















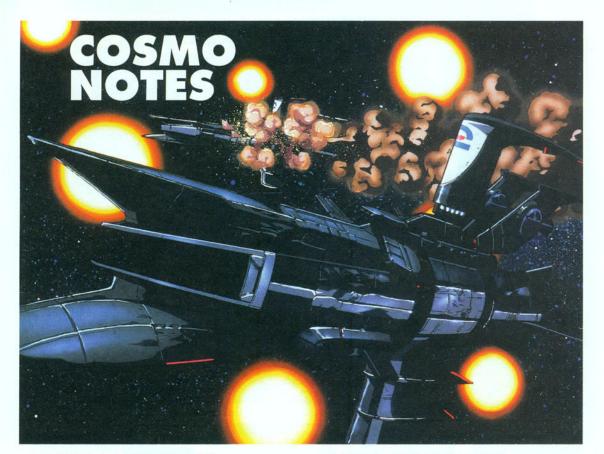












EXCITING ANNOUNCEMENT #1:

You can search all you want to, but you won't find the image shown above in any *Star Blazers* or *Yamato* video currently in release from Voyager Entertainment. So what's it doing here? Simple: it's from *Yamato 2520*, the direct-to-video animated series currently being produced in Japan by Yoshinobu Nishizaki, creator of the original *Yamato* saga. And now we can finally announce that we've started the ball rolling to bring *Yamato 2520* to America!

Starting this fall, you'll be able to follow the adventures of the *Yamato* crew of the distant future in their battle against the Brone Empire! Shown above are other battleships fighting to defend Earth, one of which is damaged and rebuilt to become the 18th vessel to bear the name *Yamato!*

The 6-episode video series has just passed the halfway mark in Japan, with Episodes 0-3 currently in release and episode 4 now in production. In the fall of this year, Voyager Entertainment will bring you Episodes 0 and 1 in a double-length debut video with the same high-quality subtitles that have graced our previous releases. Episode 0 is a fascinating "Making of" documentary focussing on different aspects of the series from character design to the scoring of the sound-track, and it also includes a history of events that span the centuries between 2199 and 2520 A.D. Episode 1 is fully animated, and sets the stage for a galaxy-spanning adventure in the grand *Yamato* tradition. Both digital and cel animation are combined with the most modern design techniques for a truly state-of-the-art experience!

We'll tell you more about *Yamato 2520* next issue, by which time a firm release date should be set for Episodes 0 and 1!

EXCITING ANNOUNCEMENT #2:

The *Star Blazers* Fleet Battle System, the first-ever American tactical game for *Star Blazers* and *Yamato* fans, inches ever closer to its release date! A good deal of the artwork and play testing are completed, and the rulebook is now in its final stages of production. Prototypes of the metal spaceship miniatures are already completed, and a total of 36 are planned. (However, the game will come supplied with standard counters that can subtitute for the miniatures if you are unable to obtain them all at once.)

Since our last report, the game was displayed at Gamma Con, an annual gaming industry expo held in Reno, Nevada. Response from industry experts was overwhelmingly positive to both the game and the metal miniatures that have been developed.

The next chance players will have to test the game will be at *Origins*, a gaming convention taking place July 17-20 in Columbus, Ohio. Although a precise schedule for playtesting has not been set, you can obtain information about the convention by calling 206-204-7290.

If all goes according to schedule, the game will officially go on sale just under a month later at *Gen Con '97*, which takes place August 7-10 in Milwaukee, Wisconsin. Tryout sessions will be scheduled just as they were last year, and both the game and miniatures will be available for purchase. For details on *Gen Con '97*, call 414-248-3625.

And tell them we sent you!

This concludes the exciting announcements for this edition of COSMO NOTES! Watch this space in upcoming issues for further information!

STAR BLAZERS BACK ISSUE BONANZA!



Issue #1: The Gift

Issue #2: New Voyage Pt.1 Issue #3: New Voyage Pt.2 Issue #4: New Voyage Pt.3



Issue #5: New Voyage Pt.4

Issue #6: Icarus Pt. 1

Issue #7: Icarus Pt.2

Issue #8: Icarus Pt.3 Issue #9: Be Forever Prelude



Issue #10: Be Forever Pt.1



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NEXT ISSUE



Vhile the Star Force embarks on its perilous journey to the heart of a hostile galaxy, the people of Earth struggle to survive under the cruelty of the occupation forces of the Dark Nebula! General Singleton's freedom fighters battle against dangers from their own ranks! But most desperate of all is the plight of Nova, who has been taken captive by the enigmatic Lieutenant Alphon!

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