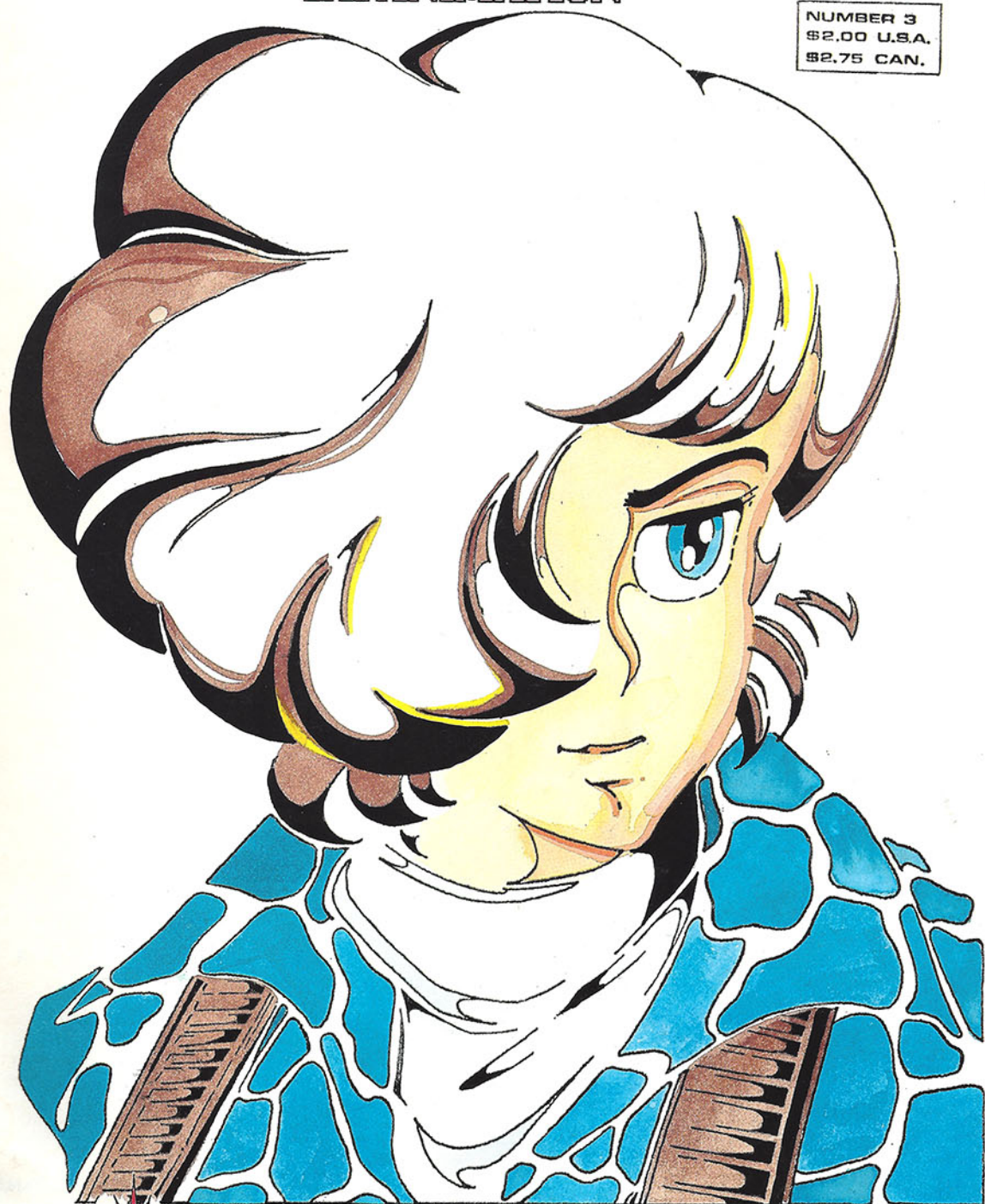


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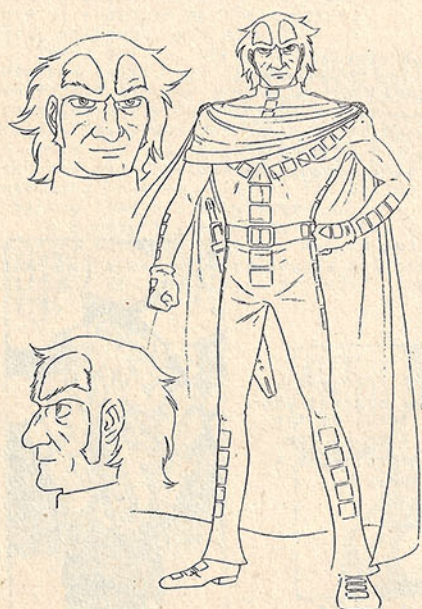
STARBLAZERS

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CHARACTER GUIDE

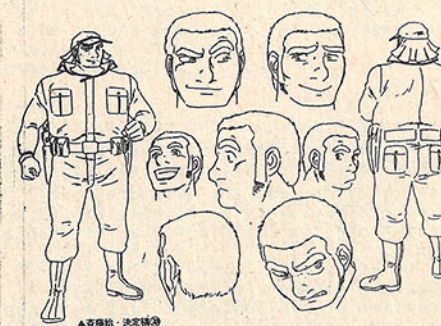
Talan (Talan)
Talan is Deslok's chief aide. Sensible and loyal, Talan is a temperant force on the will of Deslok. When Deslok was thrown in prison by Princess Invidia, Talan helped him to escape.
Talan also abhors fighting yet sees it as a necessary evil.



Prince Zordar (Zordar)
Zordar us the mad ruler of The White Comet Empire. Zordar is obsessed with ruling the Universe, and will stop at nothing to achieve his goals. He is incredibly destructive and fighting pleases him more than actual conquest.
Yet for all his madness, Zordar is just (at least to his own people) and even merciful! He applauds courage, and will forgive even the most treacherous actions. Perhaps he feels that he deserves to rule, and thinks that he alone can bring order to the Universe.

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Princess Invidia (Sabera)
"Invidious" means hateful and the evil Princess is certainly that! Invidia is jealous of those above her and plots to maintain her status. She enlists others in her plots and causes no end of problems for her father, Zordar.
Invidia would usurp her father's position were the opportunity available. In her dealings with Deslok, however, Invidia forever lost Zordar's trust.



Knox
Knox is a Sergeant in the Space Marines. He is brave yet rather obnoxious at times. Knox is a man of great pride and a commander who cares about his troops.

Trelaina (Teresa)
Trelaina is the sole survivor of Telezart, which was devastated in a battle with the forces of The Comet Empire. She summons the Star Force from across deep space to warn them of the power of The White Comet Empire.
Trelaina falls in love with Mark Venture, and her love for him gives her the courage to confront Zordar himself. Later, she restores Mark Venture's life and battles The Comet Empire to save the Earth.



EPISODE GUIDE

by Allen Rowe

(Editor's Note: This is part-two of Mr. Rowe's complete STARBLAZERS episode guide. This particular installment covers the second season of STARBLAZERS or, as it is known in Japan, SPACE CRUISER YAMATO 2. Enjoy!)

Episode 1

In the year 2201, Earth is at peace. The Gamilons are no more and deep space exploration can begin. It is a time for peace and prosperity for all.

But in the depths of space a new menace arises: The White Comet Empire. It comes from Andromeda and is subjugating all of space. The Comet Empire's vast space fleets annihilate all opposition and the comet itself can shatter planets by its mere approach...and now the Comet Empire speeds toward Earth.

The tyrannical Prince Zordar, ruler of the Empire, looks toward Earth with a covetous lust. "The Earth will be the greatest jewel in the crown of the Comet Empire," he crows. To make matters worse, he is aided by Deslok of Gamilon, who has somehow survived his last encounter with the Starforce. Zordar makes a deal with Deslok: he will conquer the Earth and Deslok may wreak vengeance on the Starforce.

Meanwhile, in the Earth's solar system, the Argo is returning from a routine patrol when a garbled message from outside the solar system is picked up. A power surge, also of unknown origin, damages the Argo's circuitry.

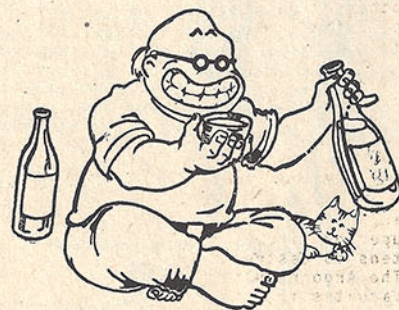
Damaged, the Argo takes an emergency course to Earth. Simultaneously, the new super battleship Andromeda approaches from an opposite direction, and a collision is narrowly averted.

Episode 2

The Argo lands on Earth to undergo repairs. Wildstar is reunited with Nova and he discusses the events out in space. The Starforce is reassembled to pay homage to Captain Avatar at Hero's Hill.

Wildstar is later called to Captain Gideon's office. Gideon, captain of the Andromeda, was not happy with Wildstar's insubordination when the Argo and Andromeda nearly collided. Furthermore, Wildstar is informed that the Argo is undergoing a refit, including computerizing many of the functions normally done by her crew. Derek argues that computerization will hurt the spirit of the Argo, but is ignored.

Meanwhile, Sandor has noted the approach of a gigantic comet on a deliberate course towards Earth. Suddenly, another power surge rocks the entire Earth, rendering her powerless. As Wildstar looks into the night sky, he sees a mysterious U.F.O..



Episode 3

After power is restored, Sandor reveals to Wildstar an analysis of the message the Argo received before returning to Earth. It is a plea for help from Trelaina of Telezart.

Wildstar confronts the Council of Earth to ask for permission to respond to the alien message. He feels it is the duty of Earth to come to the aid of beings similarly imperiled, as Queen Starsha of Iscandar did for Earth.

The Earth Government, however, does not wish to get involved and permission is denied. Derek prepares to do the unthinkable: he will reunite the crew and take the Argo into space himself to rescue the planet Telezart.

In space, the Comet Empire prepares for the conquest of Earth and Deslok is reunited with the remains of his once mighty Gamilon fleet. He vows to destroy the Starforce and gain revenge for Gamilon.

Episode 4

Wildstar reunites the Starforce, save Mark Venture, and steals the Argo. Venture has his doubts and is not sure he wants to go.

The Argo is taken out of drydock and, despite repeated orders, heads out into space. The Argo is warned that if she does not turn back, it will be blasted by the new battle satellites. The Starforce ignores the order and blasts a path clear through the satellites. On board, Mark Venture makes a decision: for better or worse, he is the pilot of the Argo.

Episode 5

As the Argo leaves Earth, it encounters squadrons of Black Tiger fighters from the moon. It seems that the Black Tigers are also mutinying against the Earth and wish to go along for the voyage to Telezart.

Wildstar's life is further complicated when he discovers Nova on board. He wanted her to stay behind on Earth for her own safety, but Nova, like Venture, is a member of the Starforce and will not sit idly behind.

As the Argo passes Mars, it is pursued by the Andromeda. Wildstar and Gideon have a choice; either fire on each other or let the Argo pass. Gideon, being a good man, allows the Argo to escape.

Episode 6

On the outer edge of the solar system, the Argo receives an emergency message from the Marine outpost on Brumus. The Marines, led by Sgt. Knox, are under attack by the tanks of a Comet Empire advance recon squadron. The Marines are fighting bravely, but the superior firepower of their enemies threatens to destroy them.

The Argo repulses the tank squad and evacuates the surviving Marines. The Marines, under the command of Knox, are taken along on the long voyage to Telezart.

さらば宇宙戦艦ヤマト



Episode 7

Life is anything but dull with the Marines aboard. They are bored and frustrated by their retreat from Brumus and the crew of the Argo doesn't help much. The Starforce consider them obnoxious oafs and fights break out frequently.

Fortunately, a squad of Comet Empire 'Space Submarines' arise and take shots at the Argo. They are quickly dispatched, but since the Marines were not involved in the battle, they are further frustrated. Knox even goes so far as to fight Wildstar!

Only the intervention of Dr. Sane and another message from Telezart quells the hostilities...for now.

Episode 8

Enroute to Telezart, the Argo becomes trapped in a 'Space-time Eddy', that threatens to age the Argo into an ancient hulk. Fortunately, the Argo is able to break free and continues onward.

Episode 9

Deeper in space, the Argo discovers a Comet Empire fighter. Conroy and Knox, who had stolen a Black Tiger fighter, disable the enemy craft and escort it back to the Argo.

The enemy pilot, Maser, is interrogated, but the methods that the Starforce employ yield no results. Maser escapes and recovers his own craft. Wildstar allows him to escape to track him to his own fleet.

As Maser returns to his fleet, he is forced to turn back. His own squad does not want him back, believing him to be a traitor. Confused, Maser returns to the Argo. Wildstar offers to take him as an ally, but Maser's conflicting allegiances force him to self-destruct.

Episode 10

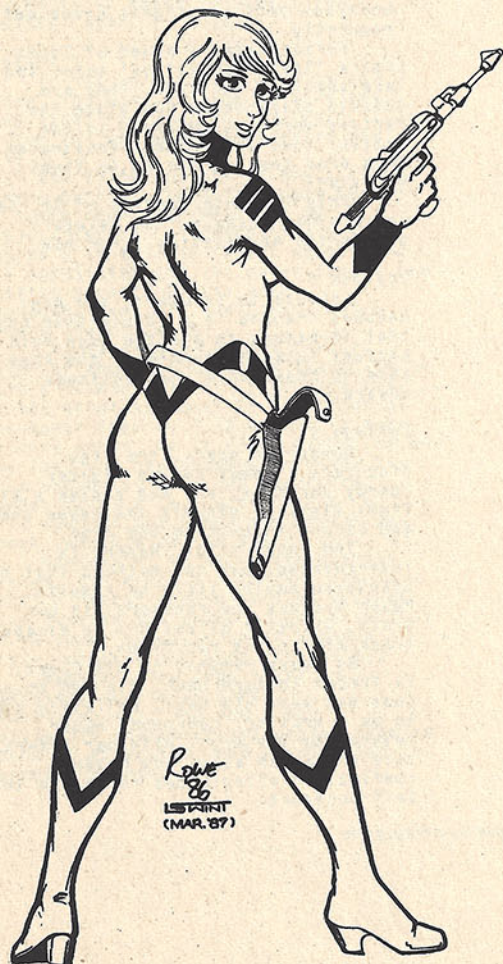
Enroute to Telezart, the Starforce becomes entrapped in a deadly space whirlpool. Fighting the whirlpool is draining the Argo's energy and even if she escapes, a Comet Empire missile fleet awaits.

Thanks to Sandor the Argo escapes, and, using her Wave Motion Gun, annihilate the Comet Empire fleet.

Episode 11

As the Argo continues its journey, Royster discovers the glowing Space Starflies. Soon everyone on the Argo wants some to store in lanterns. It is revealed that the Starflies are really glowing alien bacteria engineered by the Gamilons to destroy the ship's delicate gravity equipment.

The bacteria are by now dispersed throughout the Argo and, soon enough, disrupt the gravity controls. With zero gravity, the Argo seems helpless against a new Gamilon attack.



Episode 12

The Princess Invidia, daughter of Zordar, is jealous and fearful of Deslok. She fears he will eventually rule the Comet Empire and destroy her own chances. Therefore, she enacts a complex trap for Deslok. She places an informer aboard Deslok's ship to report to her his moves and be her 'leash'. With Deslok about to achieve his goal of destroying the Starforce, Invidia fears that he will seize the Comet Empire throne.

Acting with the voice of Zordar, Invidia recalls Deslok just as he is seconds away from blasting the Argo. The seconds are critical: the Starforce fires its Wave Motion Gun a split second before Deslok fires his, allowing the Argo to escape. Deslok retreats back to the Comet Empire to find out what is going on.

As the Gamilons leave the battlefield, the Starforce hurries to Telezart.

Episode 13

The Starforce has nearly reached Telezart, but they still must contend with the Comet Empire surface garrison stationed there. Hammering their way through the Comet Empire's defenses, the Argo lands a detachment of space Marines there.

The Marines, led by Knox, find Telezart a blasted battleground. As they explore the lands, they come under the attack by the tank battalions of General Scorch.

Meanwhile, Deslok has returned to the Comet Empire to seek an audience with Prince Zordar. An audience he will not receive; Princess Invidia has told the Prince that Deslok has abandoned his quest against the Starforce.

Episode 14

Derek Wildstar, Sandor, and IQ9 journey to Telezart's surface to aid the Marines. Bringing the ultimate in anti-tank weapons, they smash the tanks of General Scorch and Scorch himself is brought to bay by Knox.

The Starforce seeks out the mysterious Trelaina. She has been guiding the Starforce all along with radio messages and seems smitten with Argo pilot Mark Venture. She invites them down to her underground home.

Back at the Comet Empire, Deslok, growing impatient, pushes Invidia too far. He is thrown in prison, leaving his aide, General Talan, in charge of the Gamilon fleet.

Episode 15

Trelaina invites Wildstar, Knox, Venture, IQ9, and Sandor to her home. There, she explains the threat of the White Comet. The Comet Empire attacked her world and she, using bizarre mental powers, vanquished them. Unfortunately, she accidentally demolished her own world. She also informs the Starforce that her own planet is the next target of the White Comet.

Venture, who has grown to love Trelaina, fears for her safety and begs her to return to the Argo, or else he will stay with her.

Episode 16

Trelaina decides to go back to Earth with Venture and goes aboard the Argo. This is only a ruse, much to Venture's sorrow. As soon as the Argo is under way, Trelaina disappears, and returns to Telezart. Venture is heart broken, believing Trelaina will be killed when the White Comet comes.

Episode 17

The Starforce has left Telezart nearly too late. The Comet Empire's speed is such that it will overtake the Argo.

Down on Telezart, Trelaina prepares to battle the Comet Empire. First, she warns them off and then begins a discussion with Zordar. She accuses him of being a madman. Zordar is amused and even offers Trelaina sanctuary within the Comet Empire. Trelaina is determined to stay and threatens to stop Zordar here and now.

Episode 18

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The Comet Empire increases its speed, determined to smash Telezart. The effects on Telezart's atmosphere are immediate. Trelaina walks serenely along and, marshalling all her powers, converts Telezart into pure energy. The Comet Empire is caught within the birth of a new star.

All of this is being monitored by the Argo, and Mark Venture is crushed. Surely, nothing could survive such a terrible conflagration.

As the Starforce watches, the Comet Empire emerges from the fireball that was Telezart. However it is damaged and off-course. Thus the Starforce gains the time needed to return to Earth, thanks to Trelaina.

Episode 19

Zordar, furious with his defeat, orders the invasion of Earth. He sends out a huge invasion fleet under General Vleek. An Earth recon craft alerts Earth of a gigantic alien war fleet entering the milky way.

Captain Gideon decides to mobilize the entire Earth Defense Fleet in order to deal with the invasion. To do so, he goes over the heads of Earth's Council and orders the fleet to rendezvous at Saturn. As usual, the Earth government waffles and Gideon is allowed to mobilize the fleet.

Rotting in a Comet Empire prison cell, Deslok demands a fair trial. Invidia invites him to a trial...in front of her guards. With quick motions, however, Deslok seizes Invidia and holds her hostage, forcing her to lead him out.

As he escapes, he finds his aide Talan ready with a vehicle. Releasing Invidia, Deslok makes his escape. Together, Deslok and Talan steal a Comet Empire fighter and return to the waiting Gamilon fleet.



Invidia orders the Comet Empire's forces to destroy the Gamilons, but is overridden by Zordar. Zordar has learned the truth about Deslok and realizes Invidia has lied to him. He allows Deslok to leave and seek out the Argo.

Episode 20

As the Argo re-enters the solar system, Knox asks Wildstar to stop by planet Brumus. Derek refuses him and so Knox decides to steal a ship and go anyway! Wildstar allows him to go to Brumus under the guise of a recon mission.

Knox and IQ9 touch down on Brumus and Knox visits the graves of his fellow Marines. He discovers the Comet Empire has established a supply base on Brumus and, with the help of the Argo, destroys it.

The Argo heads to Titan to be briefed by Captain Gideon.

Episode 21

The Argo reaches Titan where Gideon's plan is unveiled. The Earth has learned two Comet Empire fleets are heading towards Terra and there are not sufficient craft in the E.D.F. to take both fleets simultaneously, so they must be taken separately. Derek Wildstar is given the responsibility of destroying the first enemy carrier force.

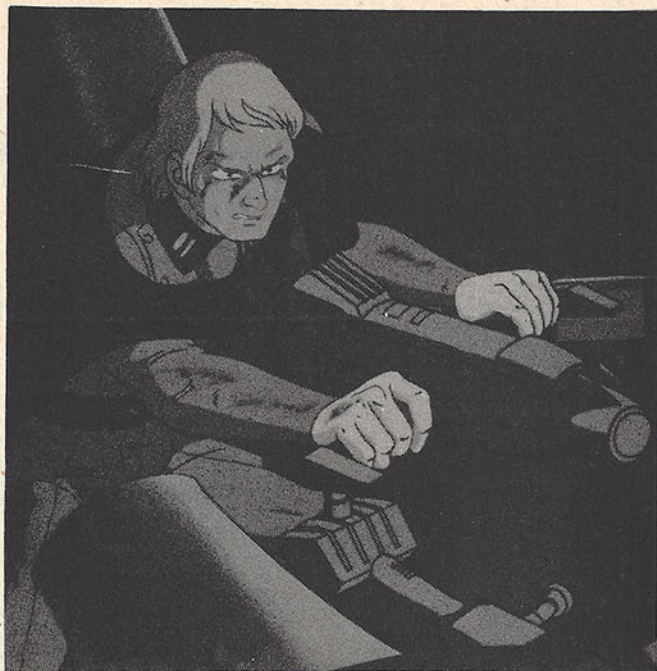
The Argo searches for the enemy carriers with a taskforce of Earth ships. However, the Starforce must find the enemy without using long range radar or sensors, as they must mount a surprise attack. Sandor and IQ9 locate the enemy fleet and alert the fighters from the Earth's carrier force.

The Comet Enemy fleet is taken unawares and destroyed to the last ship. However the war isn't won yet, the second fleet is still more than a match for the combined might of the Earth Defense Force.

Episode 22

The Comet Empire fleet, under General Vleek, has finally confronted Captain Gideon's fleet at Saturn. The battle seems hopeless: Vleek's fleet possess superior firepower and are destroying the Earth fleet. Gideon's fleet retreats to the rings of Saturn, with the Comet Empire in hot pursuit.

General Vleek orders his fleet to continue the assault. Disaster befalls them: their weapons are melting the frozen crystals of Saturn's ice rings and the ensuing whirlwinds throw the Comet Empire fleet into chaos.



While the Comet Empire's fleet is disorganized, Gideon ceases his retreat and orders an attack. Now the Earth fleet can employ their weapons at a closer range. Finally, Gideon destroys Vleek and the Comet Empire is smashed...for about thirty seconds!

The White Comet itself warps into the battle area. It smashes many of the Earth warships, and even the Argo is damaged when a destroyer collides with it.

The Argo is on fire and the crew must evacuate. Wildstar is injured and, for the moment, the ship is helpless.

Meanwhile, Captain Gideon reorganizes the remaining Earth forces into a line, so that the entire fleet may use their combined Wave Motion guns on the White Comet. The fleet fires as one and the Comet's disguise is stripped away. It is a gigantic city, built on a large moon.

The Earth fleet attack the city, but the enemy puts up an invincible force shield. Then, using missiles, the Comet destroys the fleet as Gideon rams the Andromeda into the field surrounding the city.

The Argo is the only survivor and the last hope for Earth.

Episode 22

The crippled Starforce lands at their Ganymede supply base. Repairs are being made in haste.

The Comet Empire has reached Earth and present her leaders with an ultimatum: "Surrender or perish!" The Earth Council beg for peace negotiations, much to the amusement of Prince Zordar. Zordar orders that Earth's moon be destroyed as a show of force. This is done and the Earth quickly capitulates.

On board the Argo, the crew learns that no one on Earth knows of their whereabouts. This gives the Starforce an advantage: now they can make a surprise attack on the Comet Empire. Thus committed, the Starforce, it's ship repaired, heads for Earth.

Episode 23

On the way to Earth, the Starforce is ambushed by Deslok. Using S.M.I.T.E. (Space Matter Instant Transmitter Equipment), Deslok materializes wave after wave of Gamilon fighters and demolishes the Argo's main guns. Finally, he prepares to finish the Starforce with his Deslok Gun.

The Starforce has other ideas and they prepare to warp Deslok's ship where they can begin a hand to hand fight. Deslok's fleet would be helpless then, as they could not fire on his flagship. The warp is successful and the Space Marines board it. During the battle, Mark Venture is blasted into space and Wildstar is wounded.

Strangely, Deslok is troubled. He has the Starforce at his mercy, yet his vengeance is hollow as that was all he lived for. The point is moot; Wildstar has finally reached Deslok.

Episode 24

Deslok and Wildstar begin a duel which ends with Derek collapsing from his previous injuries. Nova, who followed Wildstar into Deslok's ship, seizes Derek's gun and prepares to defend him to the death. This amazes Deslok, he could've conceived that Earthlings were capable of such actions.

Deslok makes a decision: he decides to allow the Argo to survive and gives up his quest for vengeance. He also gives Nova a hint, attack the Comet at its underside. Then he and his fleet depart for parts unknown. Wildstar and Nova return to the Argo, only to find Venture gone.

Putting their grief aside, the Starforce returns to Earth where the Comet Empire has already landed. Coming in low, the Argo launches all its Black Tigers and then submerges in the ocean. The Comet City rests in the sea and Zordar eagerly awaits the surrender party from the Earth.



Wildstar alerts the Earth government that the Argo will attack the Comet Empire and to clear the battlefield.

The final battle between the Starforce and the Comet Empire is about to begin.

Episode 25

The Starforce, submerged in the sea, launches a torpedo attack on the underside of Comet Empire and the Black Tigers assault the city from skies above.

Zordar takes the city into space with the Argo in pursuit. The Empire erects a new force shield to repel the Black Tigers, while its Ring Cannons blast the Argo. The battle is fierce, as Comet Empire fighter planes join in the assault.

The Argo has taken heavy fire and it seems that its defeat is inevitable. Fortunately, Sandor locates the weak point under the city where Deslok mentioned it would be. Wildstar puts together an invasion force consisting of himself, Sandor, Knox, and the remaining Black Tigers and Space Marines.

They succeed in boarding the Comet Empire City and proceed to the energy center. Sandor is wounded and Wildstar and Knox set explosives within the energy station. Knox stays behind to see that the bombs are properly positioned, while Wildstar and Sandor escape back to the Argo.

Knox is successful, the power plant is destroyed, and the Comet Empire is rendered powerless. Back on the Argo, Wildstar orders an all out barrage on the Comet Empire. The result: scratch one Comet City!

But Prince Zordar isn't finished yet.

Episode 26

The Comet Empire is seemingly destroyed. But, rising from the ruins is a black battleship so huge, the Argo is a fly in comparison. Zordar easily demolishes the Argo, leaving it helpless in space. To him, there was never any doubt as to who would win. Then, ignoring the Starforce, he proceeds to annihilate cities on Earth using the miles long cannon of his dreadnought. It appears there is no way to stop Zordar, the earth is doomed!

Wildstar orders the evacuation of the surviving crew. He then returns to the bridge. He prepares to ram the Argo into Zordar's ship; it's the only thing that can be done. Nova follows, guessing his plan. Nova and Wildstar will attempt the destruction of Prince Zordar together.

In space, Trelaina has revived Mark Venture. She brings him to the Argo, so that he can be returned to Earth. Trelaina tells Wildstar that destruction of the Argo is needless; she will stop Zordar. She gives her good wishes to Earth and tells Wildstar and Nova of her love for Venture and is gone.

Zordar is still destroying the surface of Earth when Trelaina appears as a glowing sphere of light. Now Zordar knows fear. He attempts an escape but it is too late. His dreadnought disintegrates in a tremendous fireball. The White Comet Empire is no more.

Back aboard the Argo, Wildstar thanks Trelaina for saving Venture, and preserving peace in the galaxy. ★

